

The Twelve Trials

by Douglas DiCicco

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You carefully navigate your through the narrow strait. On the left side of the passage is Scylla, a terrible sea serpent, attacking the ship of Velara the pirate queen and Colosson the giant. On the right side is Charybdis, the legendary whirlpool, pulling down Queen Embris and her crew.

- I steer towards Scylla. Perhaps I can assist Velara and Colosson in battling the monster.
- I steer towards Charybdis, hoping I can find a way to save Embris and her ship from the whirlpool.
- I steer between Scylla and Charybdis, doing my best to avoid both hazards and make it through the strait while the other Chosen distract the dangers.

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About This Content

GameGuru Antiques In The Attic Pack

If your game idea requires old-style decor to populate and furnish your levels, then look no further than this amazing collection of over 100 high-quality, PBR ready assets for your next game-making project.

The detail you get from each object in this assembly is superb, and yet you get a huge choice of items, including:

- 5 Bed Objects
- 6 Chairs
- 6 Books
- 11 Cabinet Pieces
- 3 Cat Cage Pieces

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- 10 Fireplace Poker and Log Pieces
 - 4 Grandfather Clock Pieces
 - 3 Radios
 - 3 Old Bottles
 - 3 Luggage Boxes
 - 4 Rugs
 - 3 Shelve Units
 - 3 Standing Globe Pieces
 - 5 Tables
 - 2 Vacuum Cleaner

You also get a statue, canoe, chandeliers, coat hanger, desk lamp, doll, desk fan, frame, iron stove, lamp, mannequin, old lamp, old bathtub, old sled, old TV, old washing machine, phone, pistol, ski and pole, standing lamp, tennis racket, trumpet, typewriter, violin, washer and an old wheelbarrow. These game ready objects would not be out of place in a contemporary AAA game, and they can be yours for an amazing price.

To use this pack, when you run GameGuru and click on Add New Entity in the Library you will see a category called "Antiques In The Attic". Click on this to start browsing through your new game assets. All the assets in this pack are royalty-free, meaning any game you make with them can be legally sold by you.

Title: GameGuru - Antiques In The Attic Pack

Genre: Animation & Modeling, Design & Illustration, Education, Software Training, Utilities, Game Development

Developer:

The Game Creators

Publisher:

The Game Creators

Release Date: 4 Sep, 2018

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Minimum:

OS: 7, 8, 10

Processor: Intel Dual-Core 2GHz or AMD Dual-Core 2GHz

Memory: 2 GB RAM

Graphics: NVIDIA GeForce 400 series or AMD Radeon HD 6000 series, 2GB Video Card (Minimum Shader Model 5.0)

Storage: 2 GB available space

Sound Card: DirectX Compatible Sound Card with latest drivers

English







None of the buttons work in the Login page of options. Can't edit profile or click support etc. The tutorial page doesn't show video... Lots of stuff broken, which shouldn't be! Shame.. Good game ruined by lazy devs. Finally trying to add friends, always says "Player cannot be found" what a complete load of crap this is...

These Devs need sorting out.... Should be illegal to sell a game in such a student alpha indie state.. good platform and good fun game ever :). The game "Alien With A Magnet" is a fun platformer game where the aim is to reach your home planet by engaging in a journey through various levels. It's a highly addictive game that you can hop on and enjoy if you want a casual but fun experience. The character is a loveable alien who has been stranded in space. The levels are interesting, as you go on the game becomes more and more challenging which provides a sense of progression. The art style is creative while at the same time slick. The music is well composed and fits the game perfectly.

I think the game would be better with more mechanics and more diversity within the levels. Another thing that should be added is a volume slider because the volume can be quite loud in game.

Here are some ideas for the developer:

Customization for the ship and/or alien.

Add a co-op mode where two players control two different aliens in a race against time.

Overall this is a great game to play and is definitely worth the price. If you are looking for a game you can relax and play then pick this game up.. I have only just started playing this game and I have to say it's not bad yes the UI and controls are bad and could be made a lot better like making a tool bar and a click and drag crafting system but what they use in game is functional once you get used to it it's not bad and I can see myself continuing playing it and the English translation needs work don't know who translated it but it's broken English still for what it is I give it a 4 out of 5. This is a waste of money. Don't buy it.. VR is saved once again!. If you're the type who loves playing as female characters and fan-service to go along with it, this is the game for you. It's pretty technical to learn move sets since many of these characters have variety to them which makes them really fun to play. With 34 characters and 2 DLC (female) this makes it much more fun; in total making it 22 Female and 14 male characters to choose from. This is a really fun game and worth the buy, I'll see you Dead or Alive.. Based on my experience after buying this, I believe that if you are someone who wants a DLC with lots of planes, then this is the right DLC for you. This has lots of great aircraft like the Nieuport 28, Halberstadt CL.II, and the Bristol F2B.. Apparently not programmed to support the Xbox One controller despite purporting to. Avoid lazy ports.. Bamboo EP is a collection of 3 games and an interactive title screen filled with fish, frogs, etc. Its main title (out of the three games) is "Bamboo Heart", which involves you taking control of an animal whose heart was replaced with one made of bamboo. For six dollars, the game packs a surprising amount of content. The controls feel responsive, the action is fluid, Steam has that refund policy in case you don't like it... Give it a chance!

LOL Amazing game. I'm an old man 62 that took up gaming for the first time last year, I'm building a retirement bunch of games. But" I suck! This game is perfect for me I can practice without getting everyone mad....Now I just need the time :P... It's 10 out of 10 railtastic!. Do not buy this ... can't call this a game ... developers abandoned this ... maybe you come up what this should be called. ...play is broken so you can't do anything which makes sense.. Did you ever wish there was an "ehh" option for steam reviews? I've played worse. This is an amateur game and you can tell (even aside from the translation, which is nothing short of stellar).

- The balance\progression isn't great but it's not totally unplayable either.
- The graphics are somewhat different from your usual RPG Maker fare, although it would probably be better if they were consistent with themselves, since like half of them were grid-based and half of them were isometric, or attempted to be.
- It's also not fantastically long, but considering how many amateur games just drag themselves on for like four times longer than they need to, that's not necessarily a bad thing.
- Most importantly, the game doesn't drop a pen's joke every five minutes, like certain ones do. Translations aside, the story was actually sorta endearing.

I wouldn't play this if you wanted something with the production value of Final Fantasy or Tales or something. I also wouldn't buy it at full price. But if you're like me and don't have anything to do with your Friday night and it's on sale, it's certainly not a bad choice.. Very nice game. Short? Yes. Intense? Be sure of that. It is a shooter on rails. So what? You have opportunity to pilot a mech. That's good enough for me.. This software is indeed an interesting experience.

What it lacks in gameplay it makes up for in visuals and exploration.

The soundtrack is great.

The options menu is fun.

Basically it is a digital one night stand.

. usually i dont write reviews of anything, but this game is so good and addicting so i wanted you to know. I bought this as part of the Master Edition, and I really enjoyed this side mission, in fact it is better than most of main missions of the game. It is as short as good as you are in stealth skills, for me it has a satisfactory length. It is worth playing!. A small and charming game.

Pros:

- Art style is simple but consistent. Gets it's themes across.
- Difficulty is moderate - not easy enough to be boring, not hard enough to ragequit. Increases gradually, "croaktel" mode being a harder than "crowtel".
- Levels are very decently made, with no off-screen or instant-kill hazards.Neutral:
 - Isn't a long game - 2-ish hours to complete, plus 1..3 hours to play through developer commentary and challenges. Neither does it cost much, though. Also means that even the harder achievements (speedrun \ no deaths) aren't too frustrating since you aren't loosing hours per attempt as with many other games.Cons:
 - Firing requires button-mashing, with a on-screen projectile limit. This is by no means new and adds a risk-reward scheme where you can get dangerously close to things to quickly take them out, but personally I'm not a huge fan. ~15 minutes into "crowtel" mode you get a "charge up" attack which then becomes a preferred method of dealing with enemies but in "croaktel" there isn't anything like that.
 - The game could use a setting to separately adjust sound\music volume.

Overall the game's nice and pros outweigh the cons in my opinion.

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